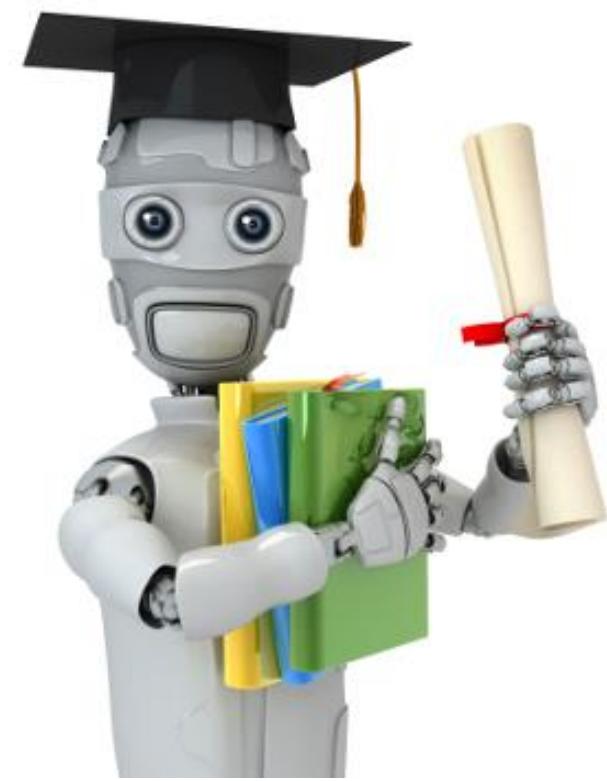


A PRACTICAL GUIDE TO MACHINE LEARNING



MACHINE LEARNING PROBLEMS

(Boosted-) Decision Trees

K-Means
Agglomerative clustering
DBScan

Supervised Learning

Unsupervised Learning

Discrete

classification or categorization

clustering

Continuous

regression

dimensionality reduction

(Boosted-) Decision Trees

PCA

CLUSTERING STRATEGIES

K-means

- Iteratively re-assign points to the nearest cluster center

Agglomerative clustering

- Start with each point as its own cluster and iteratively merge the closest clusters

Mean-shift clustering

- Estimate modes of PDF (i.e., the value x at which its probability mass function takes its maximum value)

Spectral clustering

- Split the nodes in a graph based on assigned links with similarity weights

DBSCAN (Density-based spatial clustering of applications with noise)

Mixture Gaussian clustering



CLUSTERING STRATEGIES

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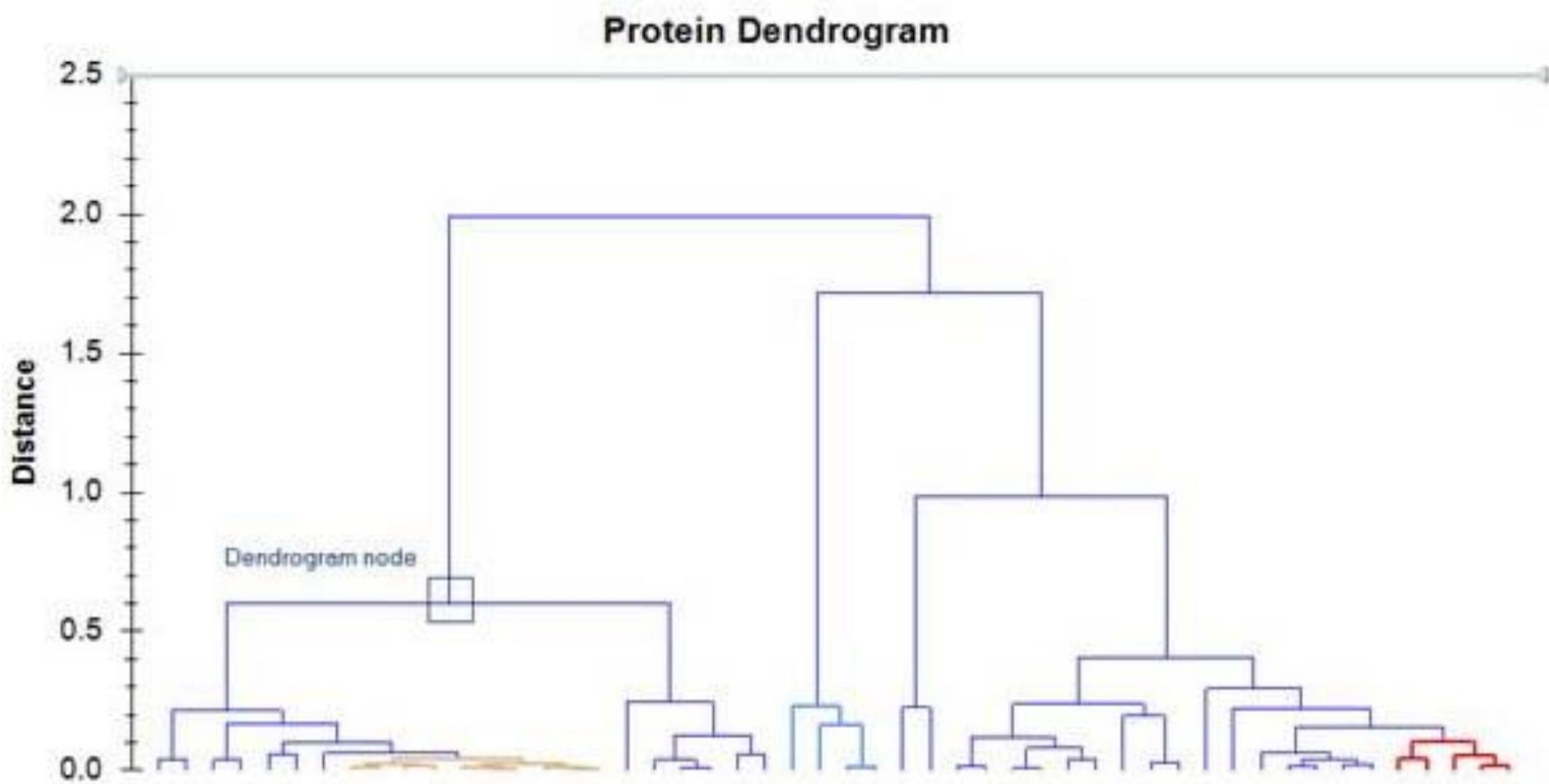
Spectral clustering

- Split the nodes in a graph based on assigned links with similarity weights

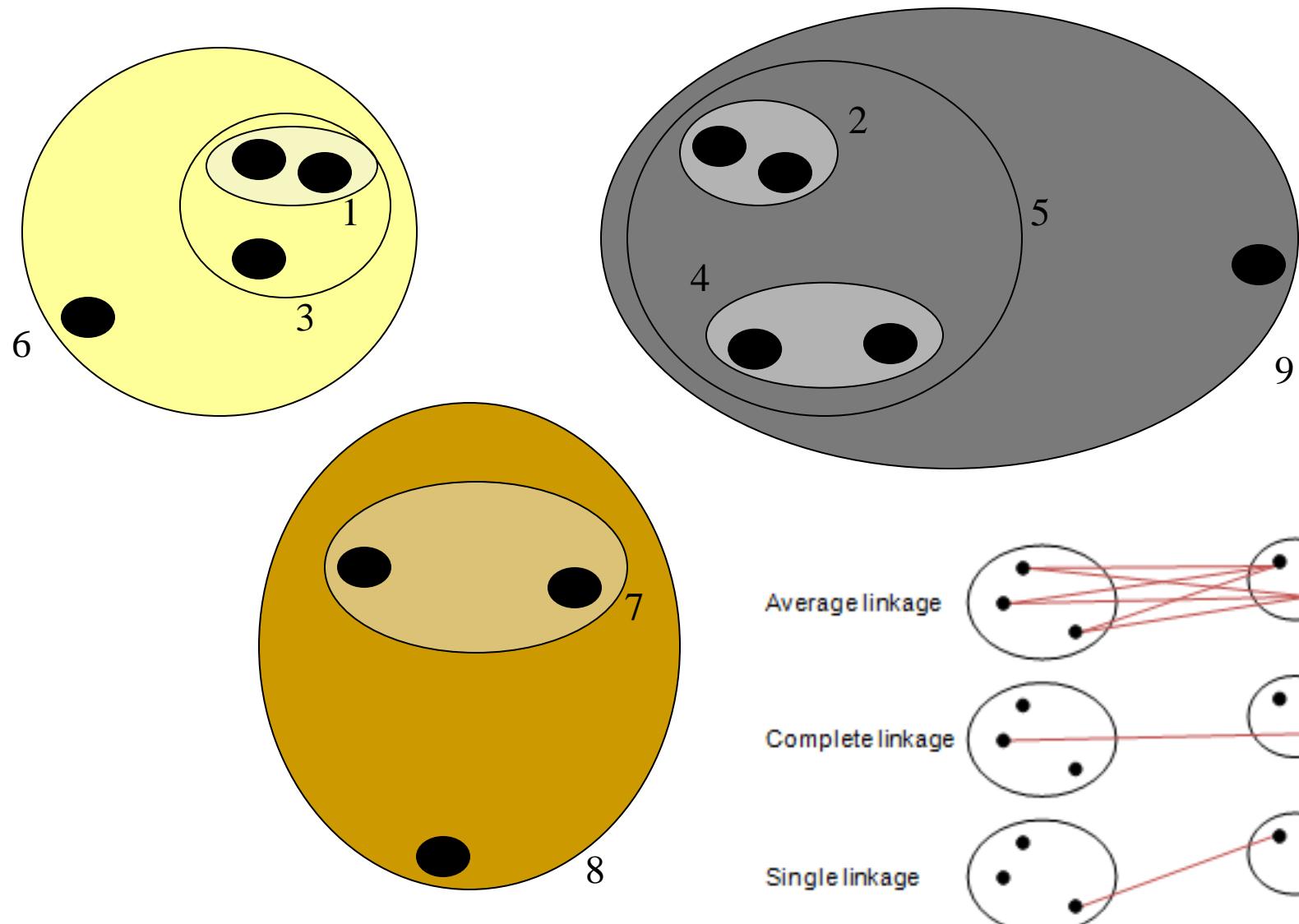
DBSCAN (Density-based spatial clustering of applications with noise)

As we go down this chart, the clustering strategies have more tendency to transitively group points even if they are not nearby in feature space

DENDROGRAM EXAMPLE



Group Agglomerative Clustering



CLUSTERING STRATEGIES

K-means

- Iteratively re-assign points to the nearest cluster center

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- Start with each point as its own cluster and iteratively merge the closest clusters

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Spectral clustering

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DBSCAN (Density-based spatial clustering of applications with noise)

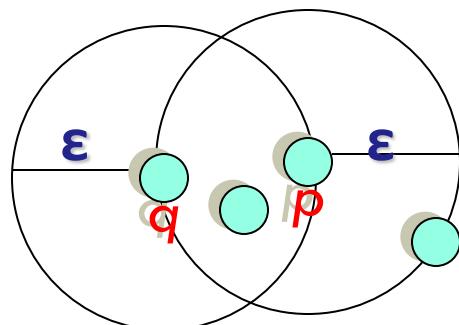
As we go down this chart, the clustering strategies have more tendency to transitively group points even if they are not nearby in feature space

ε -NEIGHBORHOOD

ε -Neighborhood – Objects within a radius of ε from an object.

$$N_{\varepsilon}(p) : \{q \mid d(p, q) \leq \varepsilon\}$$

“High density” – ε -Neighborhood of an object contains at least MinPts of objects.



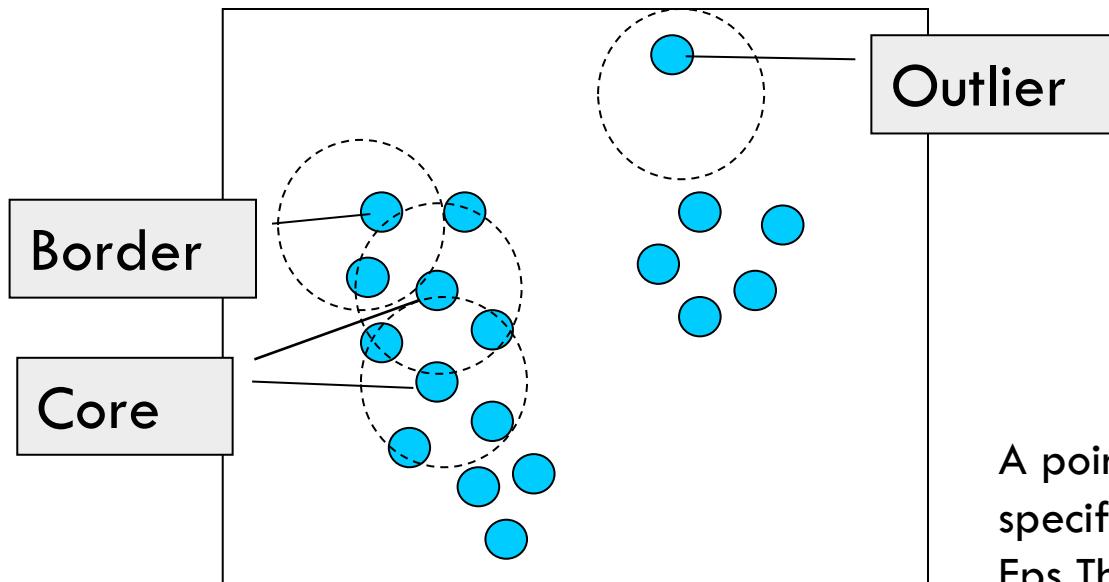
ε -Neighborhood of p

ε -Neighborhood of q

Density of p is “high” ($\text{MinPts} = 4$)

Density of q is “low” ($\text{MinPts} = 4$)

CORE, BORDER & OUTLIER



$\epsilon = 1 \text{ unit}$, $\text{MinPts} = 5$

Given ϵ and MinPts , categorize the objects into three exclusive groups.

A point is a **core point** if it has more than a specified number of points (MinPts) within ϵ . These are points that are at the interior of a cluster.

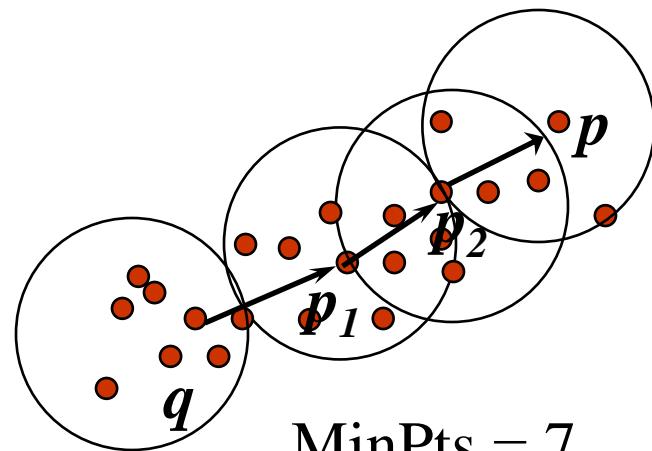
A **border point** has fewer than MinPts within ϵ , but is in the neighborhood of a core point..

A **noise point (outlier)** is any point that is not a core point nor a border point.

DENSITY-REACHABILITY

Density-Reachable (directly and indirectly):

- A point p is directly density-reachable from p_2 ;
- p_2 is directly density-reachable from p_1 ;
- p_1 is directly density-reachable from q ;
- $p \leftarrow p_2 \leftarrow p_1 \leftarrow q$ form a chain.



p is (indirectly) density-reachable from q

q is not density- reachable from p ?

MinPts = 7

DBSCAN ALGORITHM

Input: The data set D

Parameter: ε , MinPts

For each object p in D

 if p is a core object and not processed then

 C = retrieve all objects density-reachable from p

 mark all objects in C as processed

 report C as a cluster

 else mark p as outlier

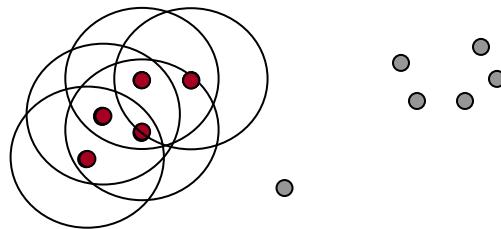
 end if

End For

DBSCAN ALGORITHM: EXAMPLE

Parameter

- $\varepsilon = 2 \text{ cm}$
- $\text{MinPts} = 3$

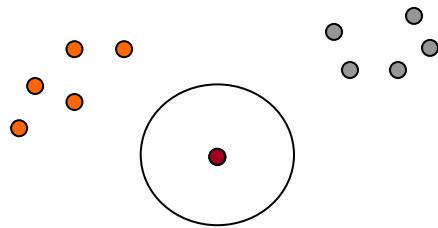


```
for each  $o \in D$  do
    if  $o$  is not yet classified then
        if  $o$  is a core-object then
            collect all objects density-reachable from  $o$ 
            and assign them to a new cluster.
        else
            assign  $o$  to NOISE
```

DBSCAN ALGORITHM: EXAMPLE

Parameter

- $\varepsilon = 2 \text{ cm}$
- $\text{MinPts} = 3$

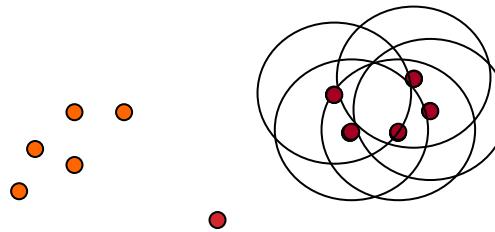


```
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DBSCAN ALGORITHM: EXAMPLE

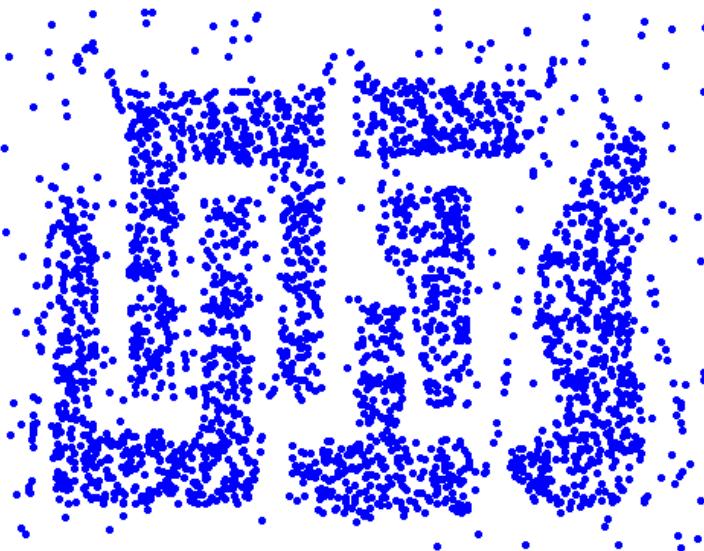
Parameter

- $\varepsilon = 2 \text{ cm}$
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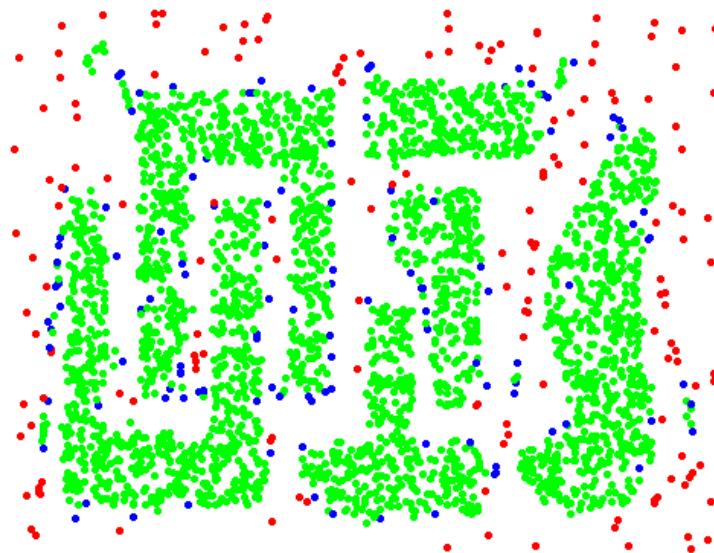


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            assign  $o$  to NOISE
```

EXAMPLE



Original Points



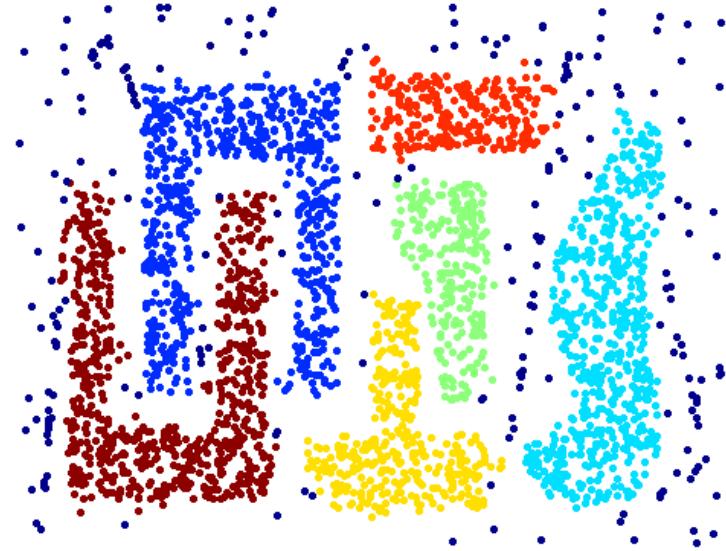
Point types: **core**,
border and **outliers**

$\varepsilon = 10$, MinPts = 4

WHEN DBSCAN WORKS WELL



Original Points

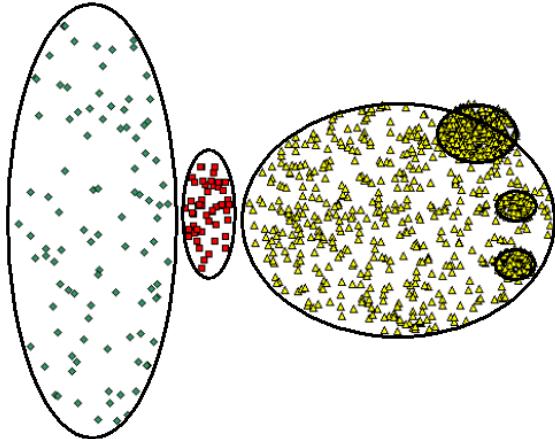


Clusters

- Resistant to Noise
- Can handle clusters of different shapes and sizes

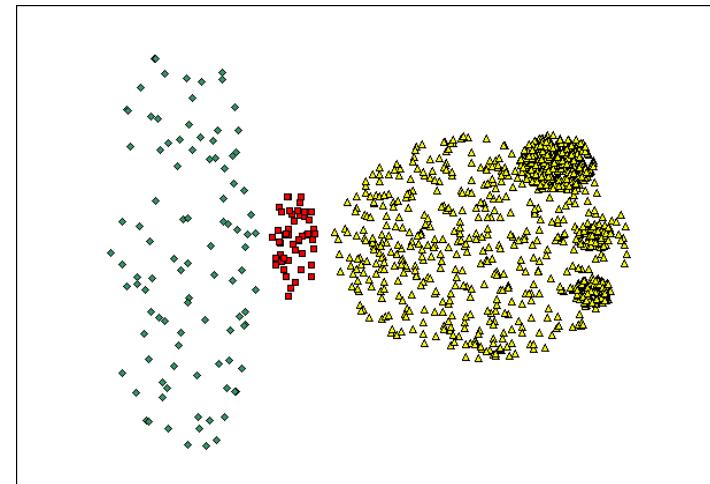
CAN YOU CREATE AN EXAMPLE FOR WHICH
DBSCAN WILL NOT WORK WELL

WHEN DBSCAN DOES NOT WORK WELL

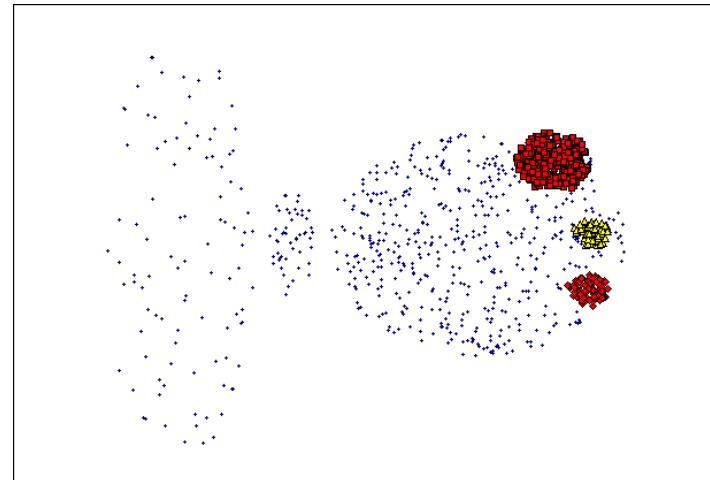


Original Points

- Cannot handle Varying densities
- Sensitive to parameters

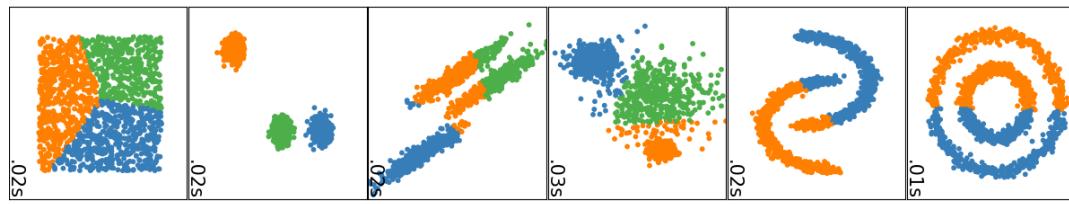


(MinPts=4, Eps=9.92).



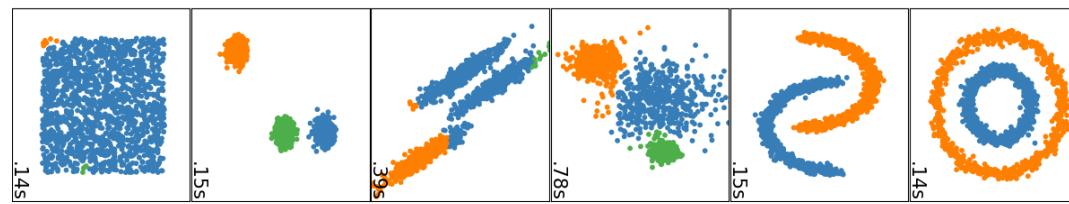
(MinPts=4, Eps=9.75)

CLICKER - [HTTPS://CLICKER.CSAIL.MIT.EDU/6.S079/](https://clicker.csail.mit.edu/6.S079/)



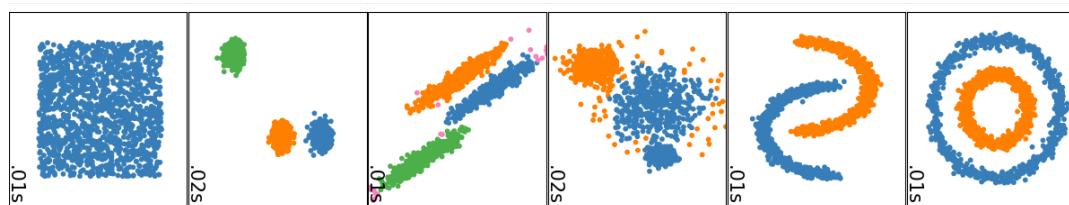
A

KMeans



KMeans

KMeans



Aggl.
clustering

B

Aggl.
clustering

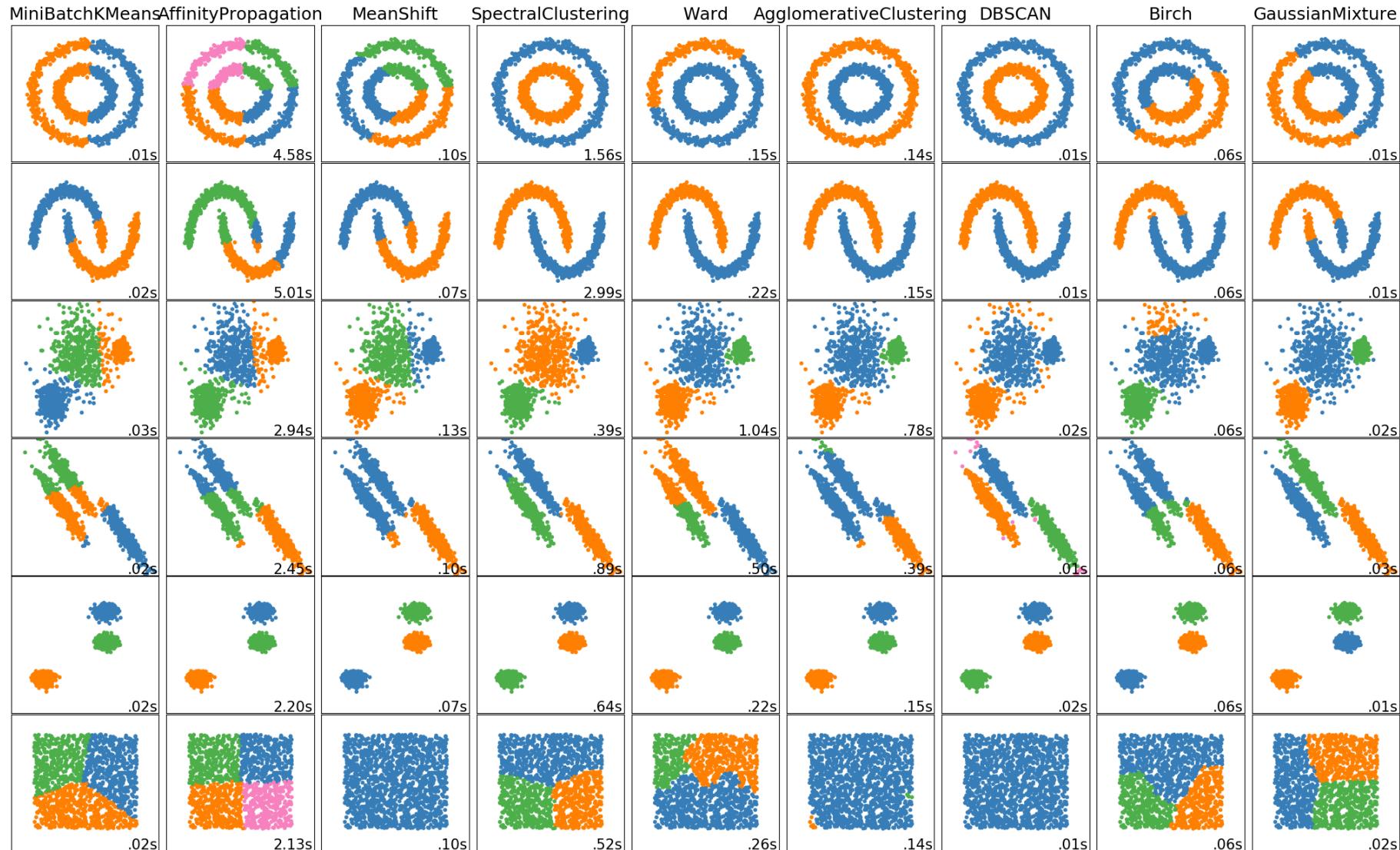
C

KMeans

Aggl.
clustering

DBScan

CLUSTERING

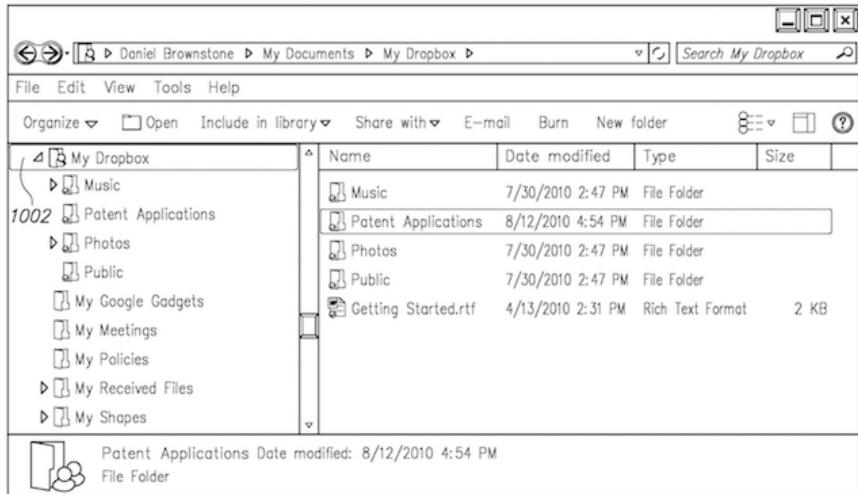


The EM Algorithm

Motivational Example



Around **300.000**
US Patent Applications
Granted per Year



Network folder synchronization (DropBox)

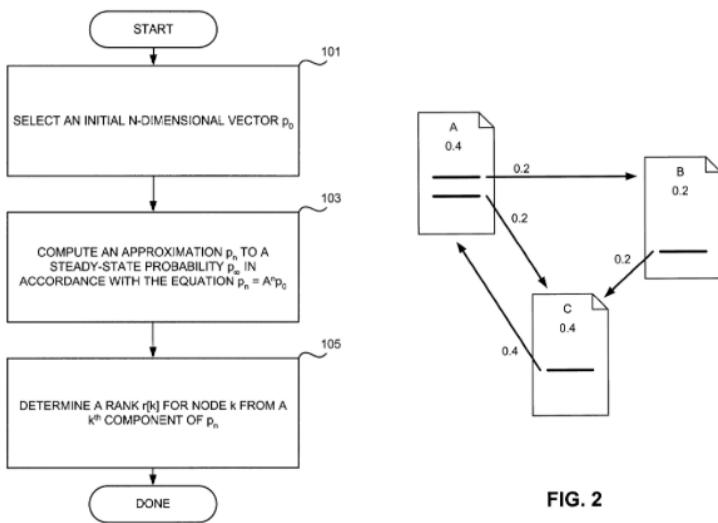
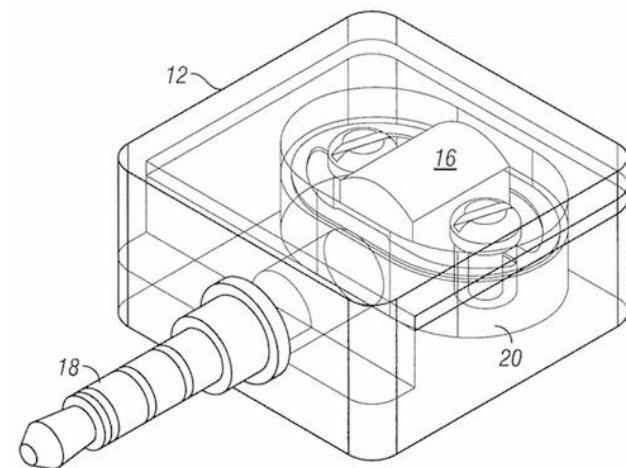


FIG. 2

Method for node ranking in a linked database (Google)



Systems and methods for decoding card swipe signals (Square)

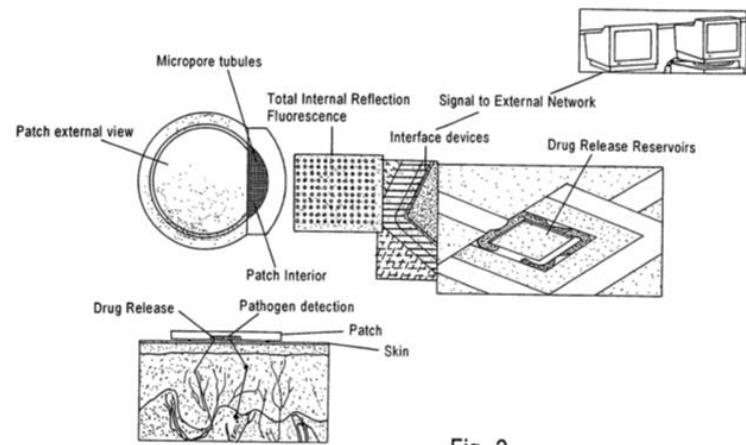
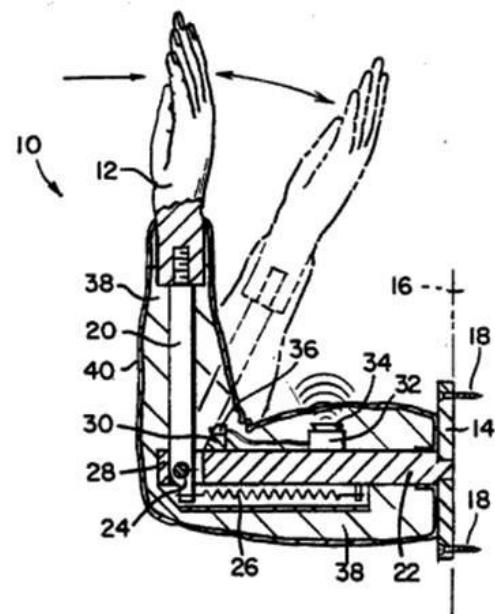


Fig. 2

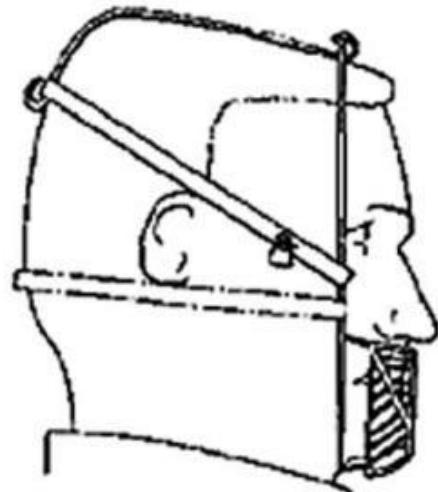
Medical device for analyte monitoring and drug delivery (Theranos)



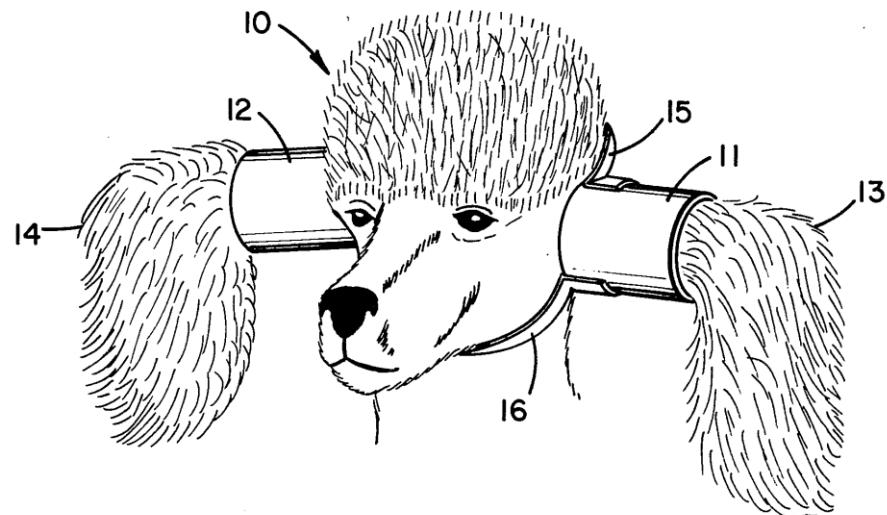
High-Five Machine



Gerbil Shirt



Anti Eating Device



Dog Ear Protection



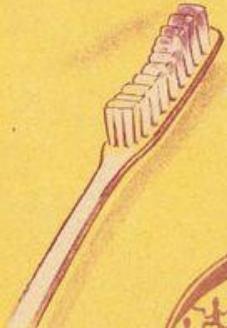
Ein Stück Gesundheit, dessen Erhaltung mehr als wichtig für Sie ist.

Um Ihre Zähne geht es hier, von denen es abhängt, ob Ihnen Essen, Lachen, Sprechen immer eine Freude sein werden, ob Ihr Mund und Ihr Gesicht ihr gutes, gepflegtes Aussehen behalten, ob Ihre Kaukraft erhalten bleibt, die bekanntlich eine wichtige Rolle für die Verdauung spielt.

Ein kohler Zahn ist Warnung genug!



Leiden Sie unter Zahnfleischbluten, krankem Zahnfleisch oder Zahnschmerzen?



Dann benutzen Sie „Doramad“ erst recht. Das Zahnfleisch blutet bald nicht mehr beim Bürsten, es wird straff und bekommt gesunde, schöne Farbe. Eiterungen verschwinden und lockere Zähne festigen sich häufig wieder, wenn es nicht zu spät ist und nur der Facharzt helfen kann. Zur Vorbeugung gegen das Entstehen derartiger Erkrankungen sollte jeder „Doramad“ benutzen.

— „Doramad“ ist radioaktiv — Wissenschaftliche Zusammensetzung und edelste Rohstoffe geben ihr aber noch weitere Vorteile. Die 5 Zahnpfleger der „Doramad“ sagen sie Ihnen rückseitig.



Genau wie im Körper überall herrscht auch in der Mundhöhle, dem Einfallsor für viele Krankheitserreger, ein fortwährender Kampf zwischen den natürlichen Abwehrkräften und den eingedrungenen schädlichen Bakterien. Diese Krankheitserreger können auf natürlichem — biologischem — Wege erfolgreich bekämpft werden, weil „Doramad“ die Abwehrkräfte des Organismus unterstützt.

Note, that I could not actually verify them as real patents, but they could easily be some

Goal:

We want to build a
model to automatically
classify patents into
useful or bogus?

What do we need?

1. The patent data (easy thanks to Google Patents)
2. A training data set:
some pre-labeled patents
3. A model

What do we need?

1. The patent data (easy thanks to Google Patents)
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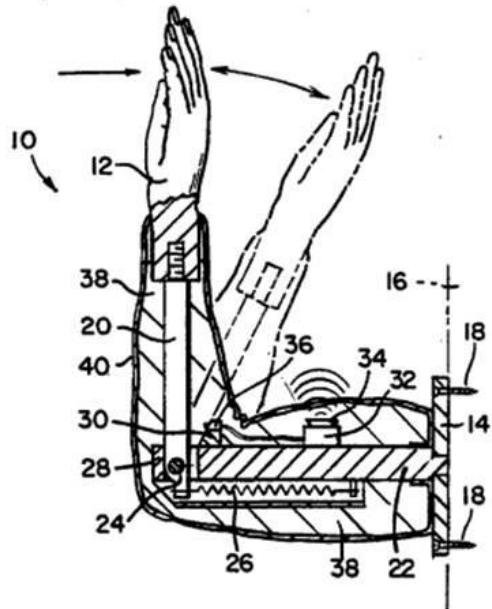
How do we get a labeled data set?

How do we get a labeled data set?



A Crowd Task

Is this Patent Bogus?



Yes

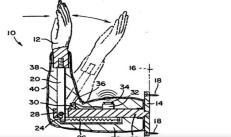
No



$l = 1$

A Crowd Task

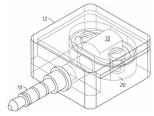
Is this Patent Bogus?



Yes No

O_1

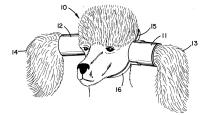
Is this Patent Bogus?



Yes No

O_2

Is this Patent Bogus?



Yes No

O_3

Is this Patent Bogus?



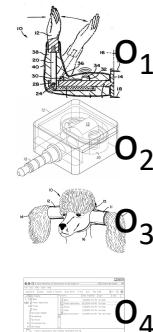
Yes No

O_4

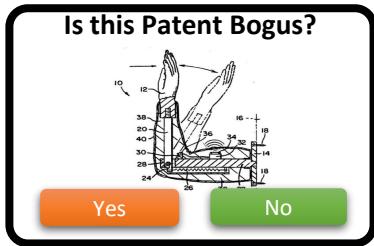


$$l[n] = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \\ \vdots \end{pmatrix}$$

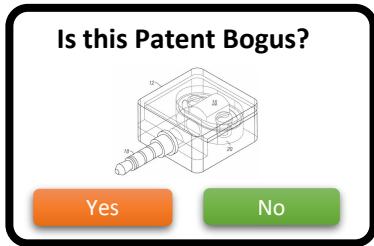
1
0
0
0
 \vdots



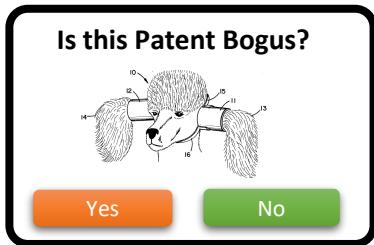
A Crowd Task



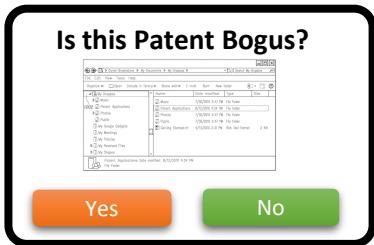
o_1



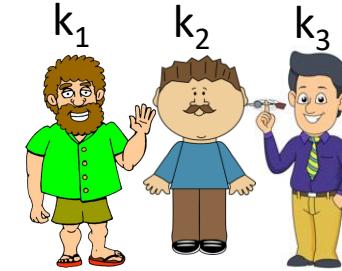
o_2



o_3



o_4



$$l[k][n] =$$

	1	1	1
	0	0	0
	0	1	1
	0	0	1
:	:	:	:

What should the final labels be?

$$l[k][n] = \begin{pmatrix} k_1 & k_2 & k_3 \\ \text{Illustration 1} & \text{Illustration 2} & \text{Illustration 3} \\ o_1 & o_2 & o_3 \\ o_4 \\ \vdots & \vdots & \vdots \end{pmatrix}$$

The matrix columns represent three categories labeled k_1 , k_2 , and k_3 . The rows represent four different input types labeled o_1 through o_4 . The values in the matrix indicate which category each input type belongs to.

Input Type	k_1	k_2	k_3
o_1	1	1	1
o_2	0	0	0
o_3	0	1	1
o_4	0	0	1

$$T(n) = \begin{pmatrix} ? \\ ? \\ ? \\ ? \\ \vdots \end{pmatrix}$$

The matrix columns represent three categories labeled k_1 , k_2 , and k_3 . The rows represent four different output types labeled o_1 through o_4 . The question marks indicate that the final labels for these outputs are unknown.

Output Type	k_1	k_2	k_3
o_1	?	?	?
o_2	?	?	?
o_3	?	?	?
o_4	?	?	?

Maximum Likelihood Estimate

- Given some data $X = (x_1, \dots, x_n)$

- Model $\mathcal{L}(\theta, X) = p_\theta(X) = \prod_i^n p_\theta(x_i)$

- Maximum Likelihood Estimator (MLE)**

$$\hat{\theta} = \operatorname{argmax}_{\theta \in \Theta} \mathcal{L}(\theta, X)$$

A Maximum Likelihood Estimate (MLE)

$$l[k][n] = \begin{pmatrix} k_1 & k_2 & k_3 \\ \text{Illustrations of three men} \\ \hline o_1 & 1 & 1 & 1 \\ o_2 & 0 & 0 & 0 \\ o_3 & 0 & 1 & 1 \\ o_4 & 0 & 0 & 1 \\ \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

What should the final labels be?

$$T(n) = \begin{pmatrix} ? \\ ? \\ ? \\ ? \\ \vdots \end{pmatrix} \quad \begin{pmatrix} o_1 \\ o_2 \\ o_3 \\ o_4 \end{pmatrix}$$

Bogus	Not Bogus
3/3	0/3
0/3	3/3
2/3	1/3
1/3	2/3
:	:

A Maximum Likelihood Estimate (MLE)

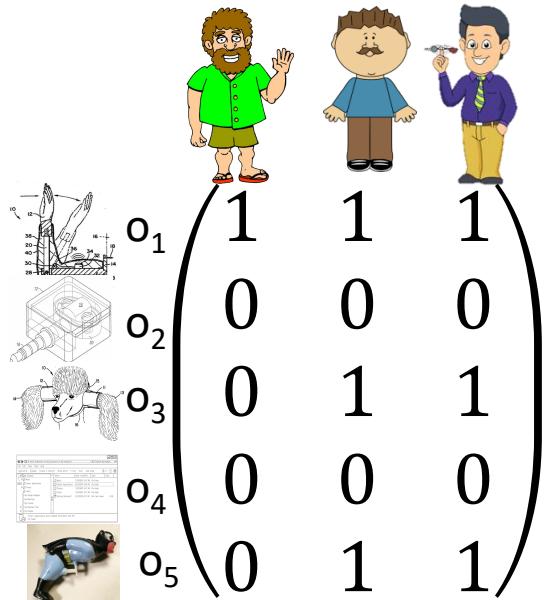
$$l[k][n] = \begin{pmatrix} k_1 & k_2 & k_3 \\ \text{Illustrations of three men} \\ \hline o_1 & 1 & 1 & 1 \\ o_2 & 0 & 0 & 0 \\ o_3 & 0 & 1 & 1 \\ o_4 & 0 & 0 & 1 \\ \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

What should the final labels be?

$$T(n) = \begin{pmatrix} o_1 & 1 \\ o_2 & 0 \\ o_3 & 1 \\ o_4 & 0 \\ \vdots & \vdots \end{pmatrix}$$

Bogus	Not Bogus
3/3	0/3
0/3	3/3
2/3	1/3
1/3	2/3
:	:

So Everything is Good

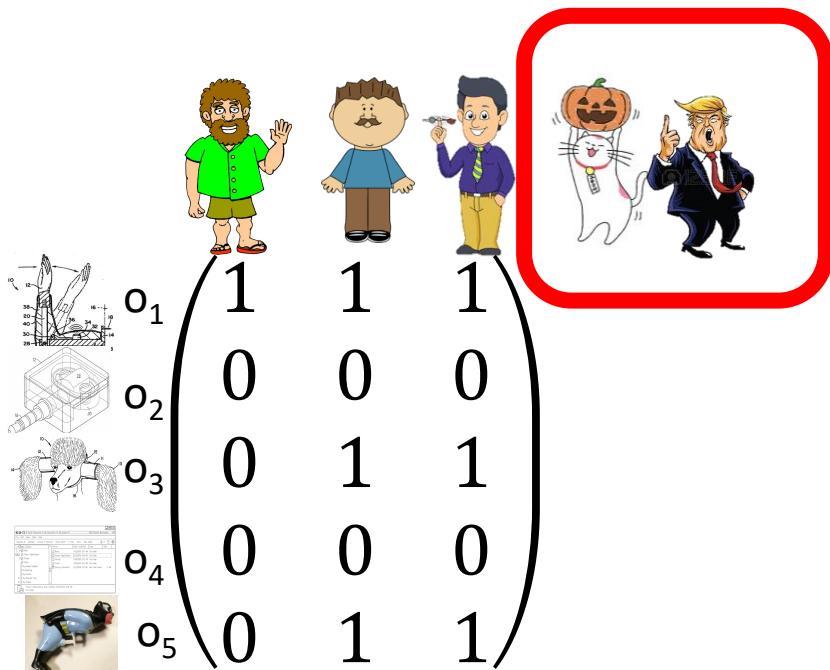


$$T(n) = \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix}$$

A 5x3 matrix representing a binary vector. Each row consists of an icon followed by five binary digits (0 or 1). The columns represent three binary digits (1, 0, 1) for each row.

	1	0	1
	0	1	0
	1	0	1
	0	1	0
	1	0	1

But what happens if we add Crazy Cat with Pumpkin and the Trumpworker

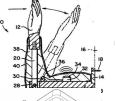
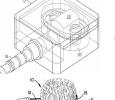


$$T(n) = \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix}$$

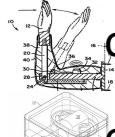
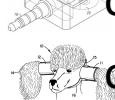
Icons corresponding to the columns of the matrix $T(n)$:

- o_1 : A hand holding a small object.
- o_2 : A hand holding a screwdriver.
- o_3 : A hand holding a screw.
- o_4 : A computer screen displaying a table.
- o_5 : A power drill.

What if the Workers do not have the same Quality?

				
	1	1	1	0
	0	0	0	1
	0	1	1	0
	0	0	0	0
	0	1	1	1

$$T(n) = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

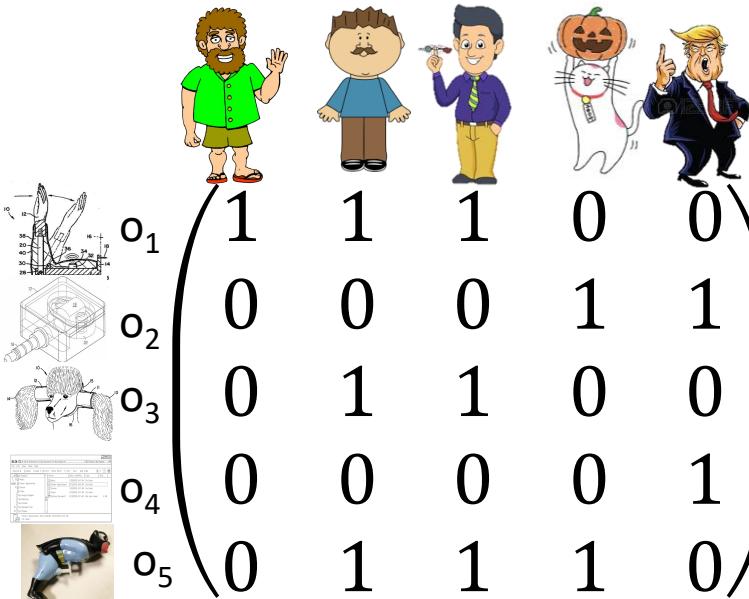
$T(n)$ = 





What if the Workers do not have the same Quality?

Latent (hidden)
Variables

$z_1 \quad z_2 \quad z_3 \quad z_4 \quad z_5$



$$T(n) = \begin{pmatrix} ? \\ ? \\ ? \\ ? \\ ? \end{pmatrix}$$

Maximum Likelihood Estimate

- Given some data $X = (x_1, \dots, x_n)$

- Model $\mathcal{L}(\theta, X) = p_\theta(X) = \prod_i^n p_\theta(x_i)$

- Maximum Likelihood Estimator (MLE)**

$$\hat{\theta} = \operatorname{argmax}_{\theta \in \Theta} \mathcal{L}(\theta, X)$$

Maximum Likelihood Estimate

- Given some data $X = (x_1, \dots, x_n)$
- Model $\mathcal{L}(\theta, X, Z) = p_\theta(X, Z) = \prod_i^n p_\theta(x_i, z)$
- **Maximum Likelihood Estimator (MLE)**

$$\hat{\theta} = \operatorname{argmax}_\theta \mathcal{L}(\theta, X) = \sum_z p_\theta(X, Z)$$

- Z has been marginalized
- Hard to compute

Expectation Maximization Algorithm

Initialize $\theta \in \Theta$

For $t = 0, 1, 2, \dots$

E-Step: Calculate the expected value of the log likelihood function, with respect to the conditional distribution of Z given X under the current estimate of the parameters θ_t :

$$Q(Q|\theta_t) = E_{Z|X,\theta_t}[\log \mathcal{L}(\theta, X, Z)]$$

M-Step: Find the parameter that maximizes this quantity

$$\theta_{t+1} = \operatorname{argmax}_{\theta} Q(Q|\theta_t)$$

EM – In our Example

Initialize θ_0

For $t = 0, 1, 2, \dots$

E-Step: Calculate the expected labels
(e.g., bogus or not-bogus)
given θ_t

M-Step: Given the estimated label,
optimize θ and set it to θ_{t+1}

EM Algorithm - Example

	o_1	1	1	1
	o_2	0	0	0
	o_3	0	1	1
	o_4	0	0	0
	o_5	0	1	1

True

Guess

	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

True

Guess

	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

True

Guess

	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

True

Guess

	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

True

Guess

	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

EM Algorithm - Example

	o_1	1	1	1
	o_2	0	0	0
	o_3	0	1	1
	o_4	0	0	0
	o_5	0	1	1

Bogus	Not Bogus
0.6	0.4
0.4	0.6
0.4	0.6
0.2	0.8
0.6	0.4

True

	Guess	
	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

True

	Guess	
	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

	Guess	
	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

True

	Guess	
	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

True

	Guess	
	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1

EM Algorithm - Example

	o_1	1	1	1
	o_2	0	0	0
	o_3	0	1	1
	o_4	0	0	0
	o_5	0	1	1

Bogus	Not Bogus
0.6	0.4
0.4	0.6
0.4	0.6
0.2	0.8
0.6	0.4

“Correct” Labels

1
0
0
0
1

True	Guess	
	Bogus	!Bogus
	1	0
Bogus	0	1

True	Guess	
	Bogus	!Bogus
	1	0
!Bogus	0	1

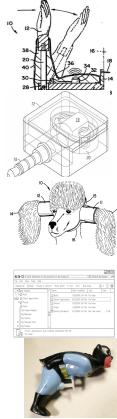
True	Guess	
	Bogus	!Bogus
	1	0
!Bogus	0	1

True	Guess	
	Bogus	!Bogus
	1	0
!Bogus	0	1

EM Algorithm - Example



“Correct” Labels



o_1	1	1	1	0	0
o_2	0	0	0	1	1
o_3	0	1	1	0	0
o_4	0	0	0	0	1
o_5	0	1	1	1	0

1
0
0
0
1

True

	Guess	
	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?

True

	Guess	
	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?

True

Donald Trump	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?

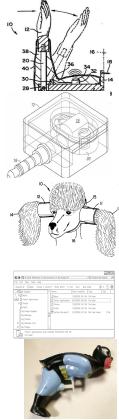
True

	Guess	
	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?

EM Algorithm - Example



“Correct”
Labels



	1	1	1	0	0
	0	0	0	1	1
	0	1	1	0	0
	0	0	0	0	1
	0	1	1	1	0

1
0
0
0
1

Guess		
True	Bogus	!Bogus
	1	0.25
Bogus	0	0.75

Guess		
True	Bogus	!Bogus
	?	?
Bogus	?	?

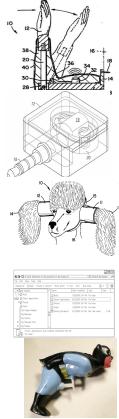
	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?

Guess		
True	Bogus	!Bogus
	?	?
Bogus	?	?

EM Algorithm - Example



“Correct” Labels



	1	1	1	0	0
	0	0	0	1	1
	0	1	1	0	0
	0	0	0	0	1
	0	1	1	1	0

1
0
0
0
1

Guess		
True	Bogus	!Bogus
	1	0.25
Bogus	0	0.75

Guess		
True	Bogus	!Bogus
	?	?
Bogus	?	?

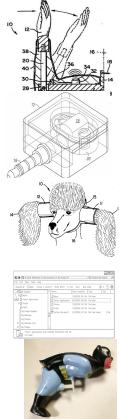
	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?

Guess		
True	Bogus	!Bogus
	?	?
Bogus	?	?

EM Algorithm - Example



“Correct” Labels



o_1	1	1	1	0	0
o_2	0	0	0	1	1
o_3	0	1	1	0	0
o_4	0	0	0	0	1
o_5	0	1	1	1	0

1
0
0
0
1



Guess

True	Guess	
	Bogus	!Bogus
Bogus	1	0.25
!Bogus	0	0.75



Guess

True	Guess	
	Bogus	!Bogus
Bogus	0.66	0
!Bogus	0.33	1

True

Guess

True	Guess	
	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?



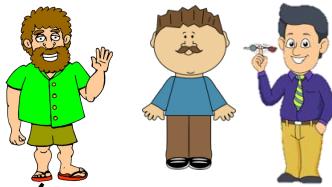
Guess

True	Guess	
	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?



	Bogus	!Bogus
Bogus	?	?
!Bogus	?	?

EM Algorithm - Example



	o ₁	1	1	1	0	0
	o ₂	0	0	0	1	1
	o ₃	0	1	1	0	0
	o ₄	0	0	0	0	1
	o ₅	0	1	1	1	0

“Correct” Labels

1
0
0
0
1



Guess

True	Guess	
	Bogus	!Bogus
Bogus	1	0.25
!Bogus	0	.75



Guess

True	Guess	
	Bogus	!Bogus
Bogus	0.66	0
!Bogus	0.33	1



Guess

True	Guess	
	Bogus	!Bogus
Bogus	.66	0
!Bogus	.33	1



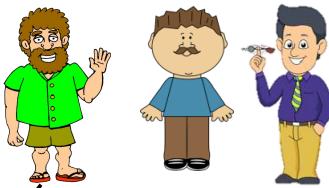
Guess

True	Guess	
	Bogus	!Bogus
Bogus	.5	0.33
!Bogus	.5	0.66



	Bogus	!Bogus
Bogus	0	0.66
!Bogus	1	0.33

EM Algorithm - Example



“Correct”
Labels

	o_1	1	1	1	0	0
	o_2	0	0	0	1	1
	o_3	0	1	1	0	0
	o_4	0	0	0	0	1
	o_5	0	1	1	1	0

(?)



Guess

True	Guess	
	Bogus	!Bogus
Bogus	1	0.25
!Bogus	0	.75



Guess

True	Guess	
	Bogus	!Bogus
Bogus	.66	0
!Bogus	.33	1



Guess

True	Guess	
	Bogus	!Bogus
Bogus	0.66	0
!Bogus	0.33	1



Guess

True	Guess	
	Bogus	!Bogus
Bogus	.5	0.33
!Bogus	.5	0.66

		Bogus	!Bogus
		0	0.66
		1	0.33

EM Algorithm - Example

	o_1	1	1	1
	o_2	0	0	0
	o_3	0	1	1
	o_4	0	0	0
	o_5	0	1	1

Bogus

Not Bogus

$$\begin{aligned}
 & 1 + .66 + .66 + .33 + .66 & 0 + .33 + .33 + .66 + .33 \\
 & 0.25 + 0 + 0 + .5 + 0 & .75 + 1 + 1 + 0.5 + 1 \\
 & 0.25 + .66 + .66 + 0.33 + .66 & .75 + .33 + .33 + 0.66 + .33 \\
 & 0.25 + 0 + 0 + .33 + 0 & .75 + 1 + 1 + .66 + 1 \\
 & .25 + .66 + .66 + .5 + .66 & .75 + .33 + .33 + .5 + .33
 \end{aligned}$$

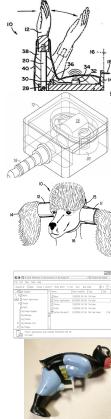
		Guess	
		Bogus	!Bogus
True	Bogus	1	0.25
	!Bogus	0	.75

		Guess	
		Bogus	!Bogus
True	Bogus	.66	0
	!Bogus	.33	1

		Guess	
		Bogus	!Bogus
True	Bogus	0	0.66
	!Bogus	1	0.33

		Guess	
		Bogus	!Bogus
True	Bogus	.5	0.33
	!Bogus	.5	0.66

EM Algorithm - Example



o_1	1	1	1	0	0
o_2	0	0	0	1	1
o_3	0	1	1	0	0
o_4	0	0	0	0	1
o_5	0	1	1	1	0

Bogus

Not Bogus

$$\begin{aligned}
 & 1 + .66 + .66 + .33 + .66 \\
 & 0.25 + 0 + 0 + .5 + 0 \\
 & 0.25 + .66 + .66 + 0.33 + .66 \\
 & 0.25 + 0 + 0 + .33 + 0 \\
 & .25 + .66 + .66 + .5 + .66
 \end{aligned}$$

$$\begin{aligned}
 & 0 + .33 + .33 + .66 + .33 \\
 & .75 + 1 + 1 + 0.5 + 1 \\
 & .75 + .33 + .33 + 0.66 + .33 \\
 & .75 + 1 + 1 + .66 + 1 \\
 & .75 + .33 + .33 + .5 + .33
 \end{aligned}$$



Guess

	Bogus	!Bogus
Bogus	1	0.25
!Bogus	0	.75



Guess

	Bogus	!Bogus
Bogus	0.66	0
!Bogus	0.33	1



Guess

	Bogus	!Bogus
Bogus	.66	0
!Bogus	.33	1



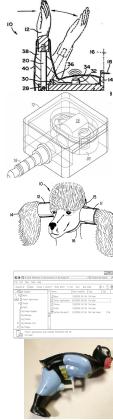
Guess

	Bogus	!Bogus
Bogus	.5	0.33
!Bogus	.5	0.66



	Bogus	!Bogus
Bogus	0	0.66
!Bogus	1	0.33

EM Algorithm - Example



o_1	1	1	1	0	0
o_2	0	0	0	1	1
o_3	0	1	1	0	0
o_4	0	0	0	0	1
o_5	0	1	1	1	0

Bogus

Not Bogus

$$\begin{aligned}
 & 1 + .66 + .66 + .33 + .66 \\
 & 0.25 + 0 + 0 + .5 + 0 \\
 & 0.25 + .66 + .66 + 0.33 + .66 \\
 & 0.25 + 0 + 0 + .33 + 0 \\
 & .25 + .66 + .66 + .5 + .66
 \end{aligned}$$

$$\begin{aligned}
 & 0 + .33 + .33 + .66 + .33 \\
 & .75 + 1 + 1 + 0.5 + 1 \\
 & .75 + .33 + .33 + 0.66 + .33 \\
 & .75 + 1 + 1 + .66 + 1 \\
 & .75 + .33 + .33 + .5 + .33
 \end{aligned}$$



Guess

	Bogus	!Bogus
Bogus	1	0.25
!Bogus	0	.75



Guess

	Bogus	!Bogus
Bogus	0.66	0
!Bogus	0.33	1



Guess

	Bogus	!Bogus
Bogus	.66	0
!Bogus	.33	1



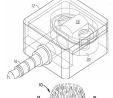
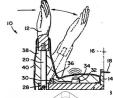
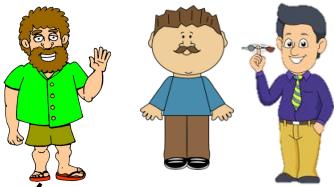
Guess

	Bogus	!Bogus
Bogus	.5	0.33
!Bogus	.5	0.66



	Bogus	!Bogus
Bogus	0	0.66
!Bogus	1	0.33

EM Algorithm - Example



Guess

	Bogus	!Bogus
True		
Bogus	1	0.25
!Bogus	0	.75

Guess

	Bogus	!Bogus
True		
Bogus	0.66	0
!Bogus	0.33	1

Bogus

(0.66
0.15
0.52
.12
0.55)

Not Bogus

.33
.85
0.48
0.88
0.45)

"Correct" Labels

(1
0
1
0
1)



Guess

	Bogus	!Bogus
True		
Bogus	.66	0
!Bogus	.33	1

Guess

	Bogus	!Bogus
True		
Bogus	.5	0.33
!Bogus	.5	0.66



	Bogus	!Bogus
True		
Bogus	0	0.66
!Bogus	1	0.33

Dawid and Skene EM Algorithm [1]

Input: Labels $l[k][n]$ from worker (k) to object o_n ,

Output: Confusion matrix $\pi_{ij}^{(k)}$ for each worker (k), Correct labels $T(o_n)$ for each object o_n , Class priors $Pr\{C\}$ for each class C

- 1 Initialize error rates $\pi_{ij}^{(k)}$ for each worker (k) (e.g., assume each worker is perfect);
- 2 Initialize correct label for each object $T(o_n)$ (e.g., using majority vote);
- 3 **while** *not converged* **do**
- 4 Estimate the correct label $T(o_n)$ for each object, using the labels $l[\cdot][n]$ assigned to o_n by workers, weighting the votes using the error rates $\pi_{ij}^{(k)}$;
- 5 Estimate the error rates $\pi_{ij}^{(k)}$, for each worker (k), using the correct labels $T(o_n)$ and the assigned labels $l[k][n]$;
- 6 Estimate the class priors $Pr\{C\}$, for each class C ;
- 7 **end**
- 8 **return** *Estimated error rates* $\pi_{ij}^{(k)}$, *Estimated correct labels* $T(o_n)$, *Estimated class priors* $Pr\{C\}$

[1] Panos Ipeirotis, Foster Provost, Jing Wang: **Quality management on Amazon Mechanical Turk**. Proceedings of the ACM SIGKDD Workshop on Human Computation, 2010

[2] Dawid, A. P., and Skene, A. M. **Maximum likelihood estimation of observer error-rates using the EM algorithm**. Applied Statistics 28, 1 (Sept. 1979), 20–28.

Confusion Matrices in the 2nd iteration



	Bogus	!Bogus
Bogus	1	0.5
!Bogus	0	.5



	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1



True

	Bogus	!Bogus
Bogus	1	0
!Bogus	0	1



	Bogus	!Bogus
Bogus	.5	0.66
!Bogus	.5	0.33



	Bogus	!Bogus
Bogus	0	1
!Bogus	1	0

Which worker is the worst?

EM-Algorithm: Many other applications

Initialize $\theta \in \Theta$

For $t = 0, 1, 2, \dots$

E-Step: Calculate the expected value of the log likelihood function, with respect to the conditional distribution of Z given X under the current estimate of the parameters θ_t :

$$Q(Q|\theta_t) = E_{Z|X,\theta_t}[\log \mathcal{L}(\theta, X, Z)]$$

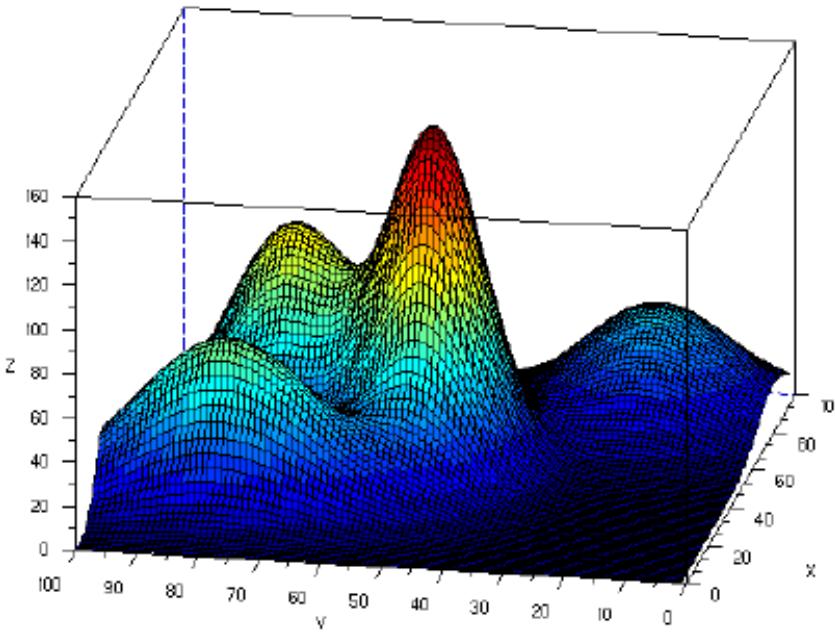
M-Step: Find the parameter that maximizes this quantity

$$\theta_{t+1} = \operatorname{argmax}_{\theta} Q(Q|\theta_t)$$

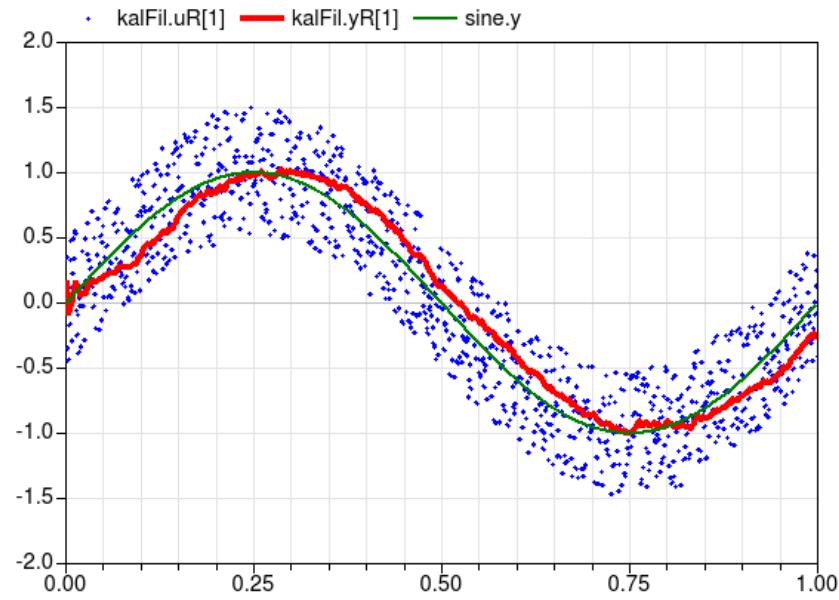
EM-Algorithm: Many other applications

Initialize $\theta \in \Theta$

Gaussian Mixture Models (GMM)



Kalman filter



At each step, find the parameter that maximizes this quantity

$$\theta_{t+1} = \operatorname{argmax}_{\theta} Q(Q|\theta_t)$$

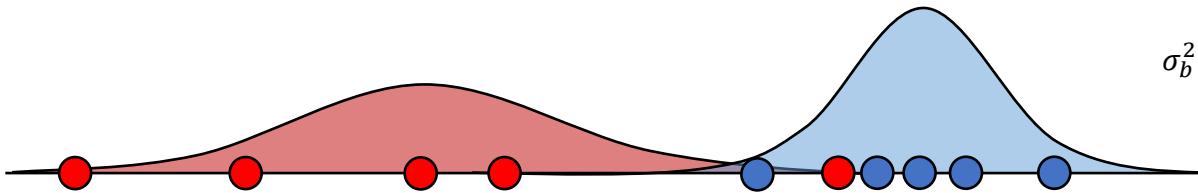
EM-Algorithm: Gaussian Mixture Models

Unknown distributions parameters, known data point labels

- K=2 Gaussians with unknown μ, σ
- Assume you know if data point comes from the red or blue distribution.
- Estimating the distribution parameters is trivial

$$\mu_b = \frac{x_1 + x_2 + \dots + x_n}{n_b}$$

$$\sigma_b^2 = \frac{(x_1 - \mu_b)^2 + (x_2 - \mu_b)^2 + \dots + (x_n - \mu_b)^2}{n_b}$$



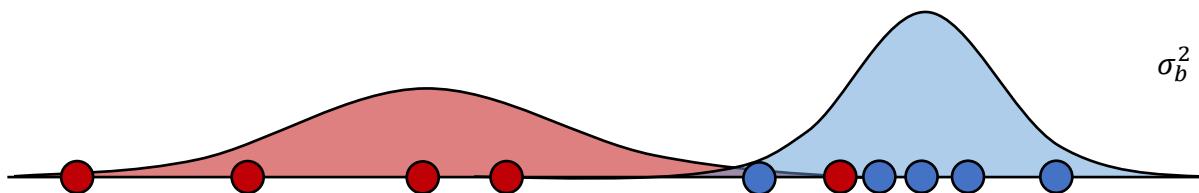
EM-Algorithm: Gaussian Mixture Models

Unknown distributions parameters, known data point labels

- K=2 Gaussians with unknown μ, σ
- Assume you know if data point comes from the red or blue distribution.
- Estimating the distribution parameters is trivial

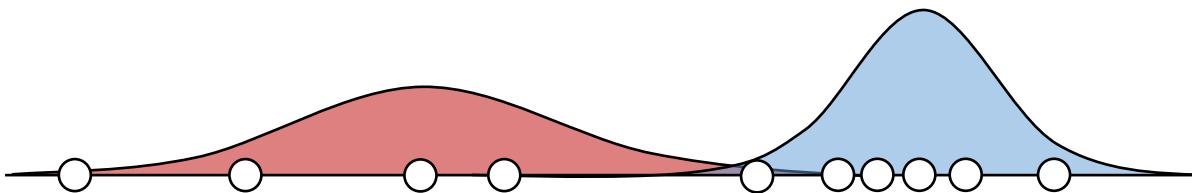
$$\mu_b = \frac{x_1 + x_2 + \dots + x_n}{n_b}$$

$$\sigma_b^2 = \frac{(x_1 - \mu_b)^2 + (x_2 - \mu_b)^2 + \dots + (x_n - \mu_b)^2}{n_b}$$



Known distributions parameters, unknown data point labels

- We can guess whether the point is more likely from the blue or red distribution



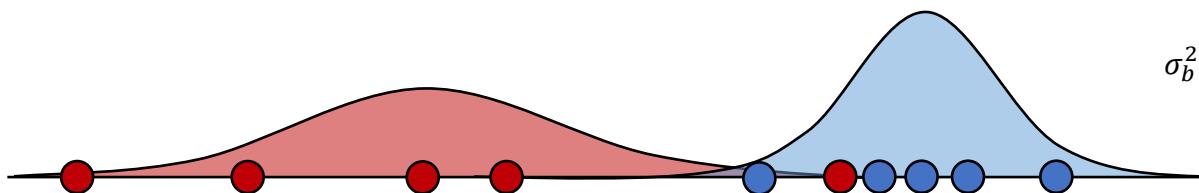
EM-Algorithm: Gaussian Mixture Models

Unknown distributions parameters, known data point labels

- K=2 Gaussians with unknown μ, σ
- Assume you know if data point comes from the red or blue distribution.
- Estimating the distribution parameters is trivial

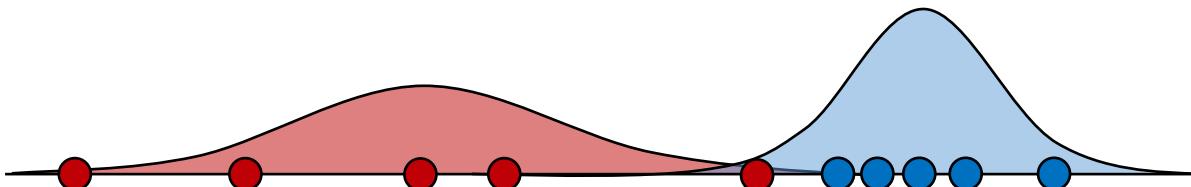
$$\mu_b = \frac{x_1 + x_2 + \dots + x_n}{n_b}$$

$$\sigma_b^2 = \frac{(x_1 - \mu_b)^2 + (x_2 - \mu_b)^2 + \dots + (x_n - \mu_b)^2}{n_b}$$



Known distributions parameters, unknown data point labels

- We can guess whether the point is more likely from the blue or red distribution



$$P(b|x_1) = \frac{P(x_1|b)P(b)}{P(x_1|b)P(b) + P(x_1|r)P(r)}$$
$$P(x_1|b) = \frac{1}{\sqrt{2\pi\sigma_b^2}} \exp\left(-\frac{(x-\mu_b)^2}{2\sigma_b^2}\right)$$

EM-Algorithm: Gaussian Mixture Models

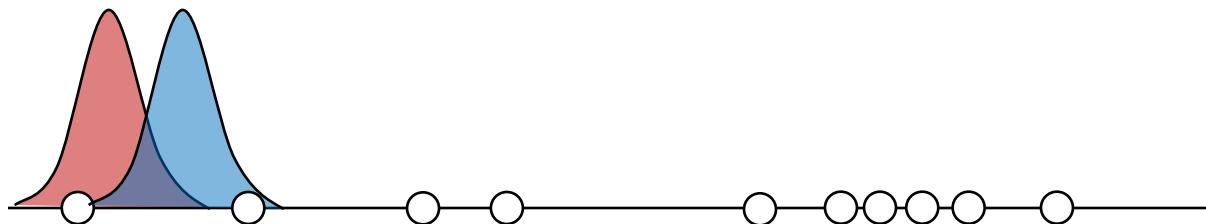
Chicken and egg problem

- Need (μ_r, σ_r^2) and (μ_b, σ_b^2) to guess source of points
- Need to know the source to estimate (μ_r, σ_r^2) and (μ_b, σ_b^2)

EM algorithm

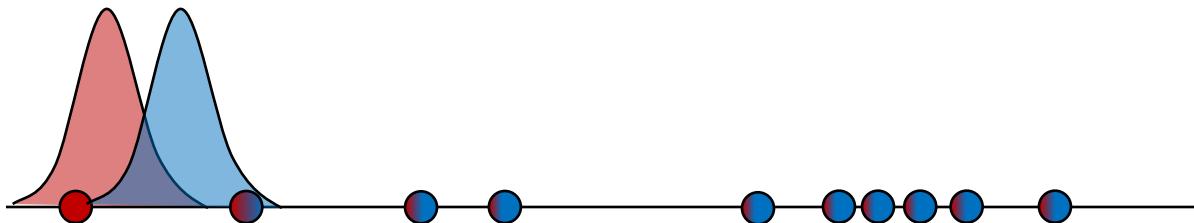
- Start with two randomly placed Gaussians (μ_r, σ_r^2) and (μ_b, σ_b^2)
- E-step: For each point: $P(b|x_1)$ = does it look it came from blue (red)
- M-Step: adjust (μ_r, σ_r^2) and (μ_b, σ_b^2) to fit points assigned to them
- Iterate until convergence

EM-Algorithm: Gaussian Mixture Models



- Start with two randomly placed Gaussians (μ_r, σ_r^2) and (μ_b, σ_b^2)

EM-Algorithm: Gaussian Mixture Models



- Start with two randomly placed Gaussians (μ_r, σ_r^2) and (μ_b, σ_b^2)
- E-step: For each point: $P(b|x_1)$ = does it look like it came from blue (red)

E-Step:

$$P(x_1|b) = \frac{1}{\sqrt{2\pi\sigma_b^2}} \exp\left(-\frac{(x-\mu_b)^2}{2\sigma_b^2}\right)$$

Note: we could estimate priors
 $P(b)$ and $P(r)$, but often left at
equal chance

$$b_i = P(b|x_i) = \frac{P(x_i|b)P(b)}{P(x_i|b)P(b) + P(x_i|r)P(r)}$$

$$r_i = 1 - b_i$$

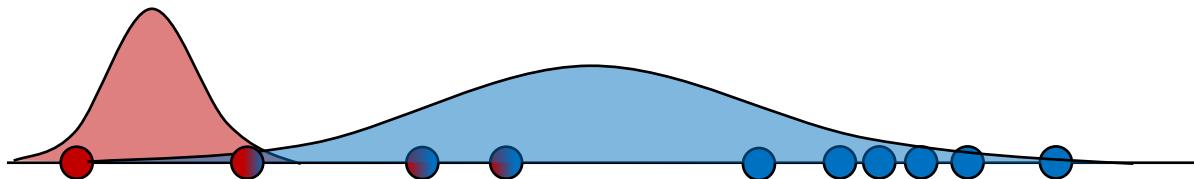
- M-Step: adjust (μ_r, σ_r^2) and (μ_b, σ_b^2) to fit points assigned to them

M-Step:

$$\mu_b = \frac{b_1 x_1 + b_2 x_2 + \dots + b_n x_n}{b_1 + b_2 + \dots + b_n}$$

$$\sigma_b^2 = \frac{b_1(x_1 - \mu_b)^2 + b_2(x_2 - \mu_b)^2 + \dots + b_n(n - \mu_b)^2}{n_b}$$

EM-Algorithm: Gaussian Mixture Models



- Start with two randomly placed Gaussians (μ_r, σ_r^2) and (μ_b, σ_b^2)
- E-step: For each point: $P(b|x_1)$ = does it look it came from blue (red)

E-Step:

$$P(x_1|b) = \frac{1}{\sqrt{2\pi\sigma_b^2}} \exp\left(-\frac{(x-\mu_b)^2}{2\sigma_b^2}\right)$$

Note: we could estimate priors
 $P(b)$ and $P(r)$, but often left at
equal chance

$$b_i = P(b|x_i) = \frac{P(x_i|b)P(b)}{P(x_i|b)P(b) + P(x_i|r)P(r)}$$

$$r_i = 1 - b_i$$

- M-Step: adjust (μ_r, σ_r^2) and (μ_b, σ_b^2) to fit points assigned to them

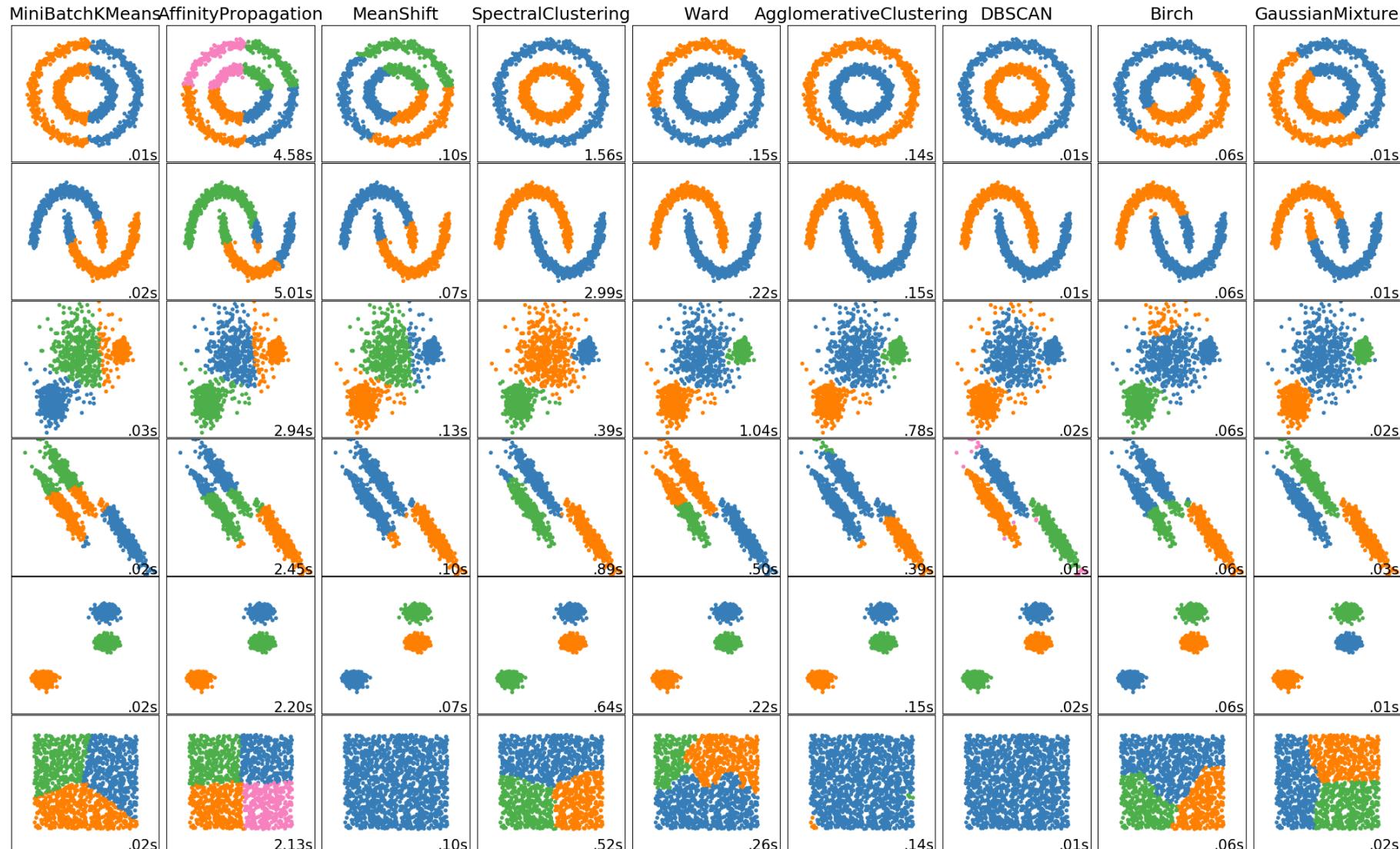
M-Step:

$$\mu_b = \frac{b_1 x_1 + b_2 x_2 + \dots + b_n x_n}{b_1 + b_2 + \dots + b_n}$$

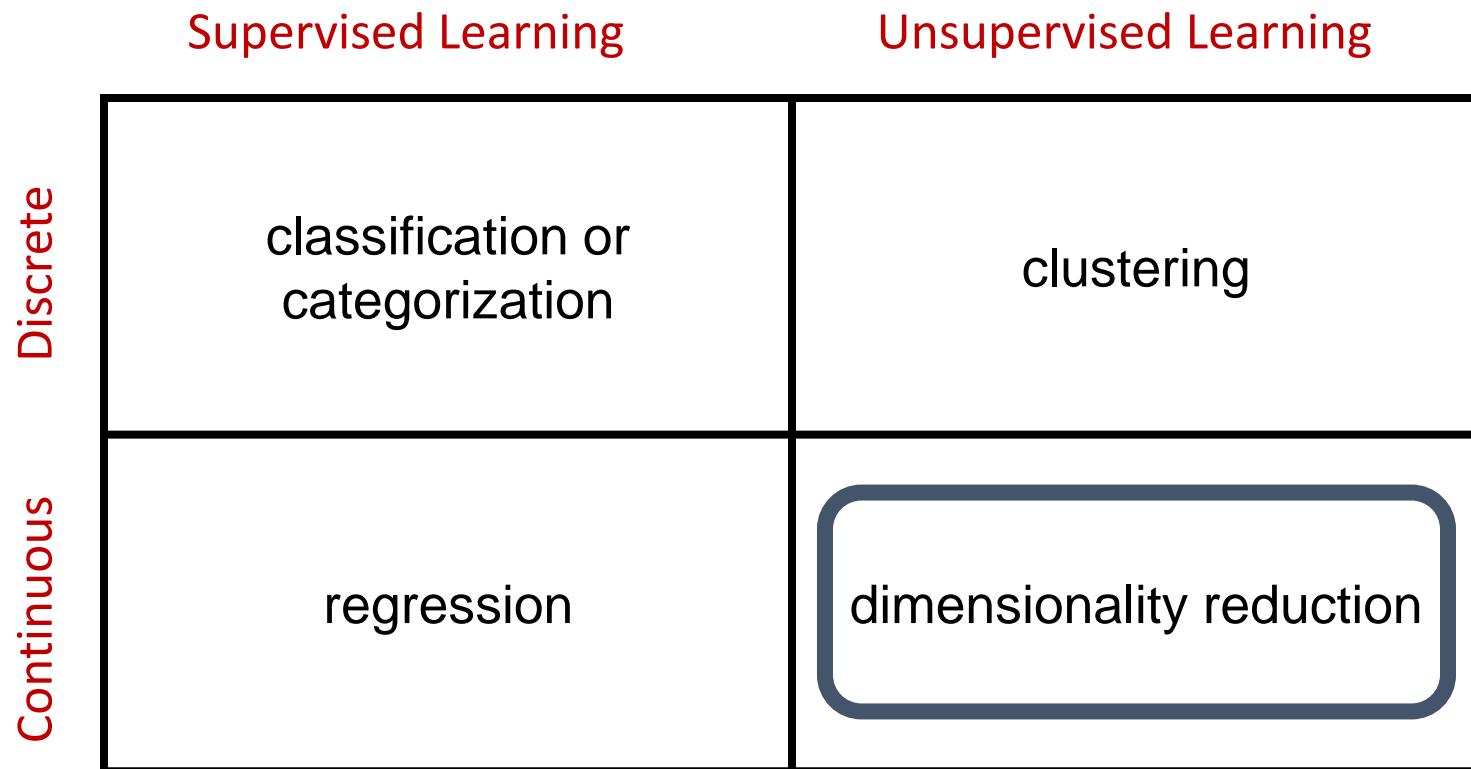
$$\sigma_b^2 = \frac{b_1(x_1 - \mu_b)^2 + b_2(x_2 - \mu_b)^2 + \dots + b_n(n - \mu_b)^2}{n_b}$$

In what way is the algorithm similar to k-means and in what ways is it different?

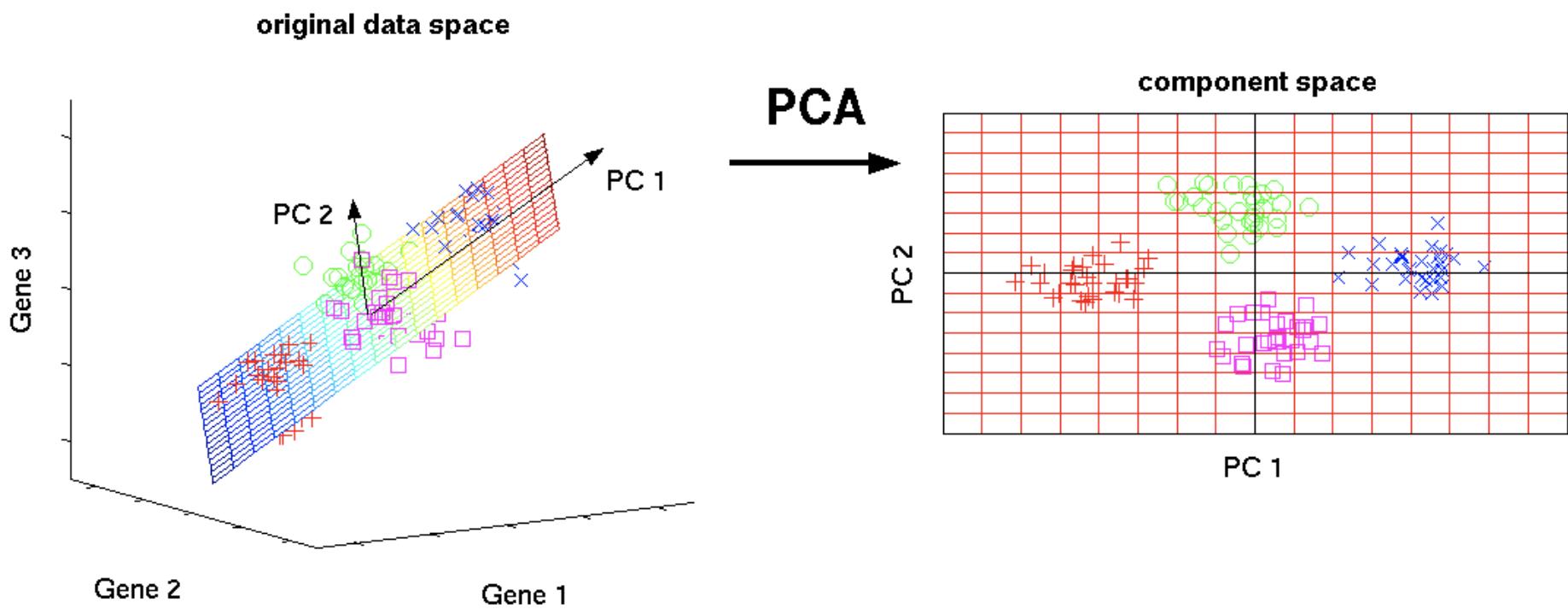
CLUSTERING



Machine Learning Problems

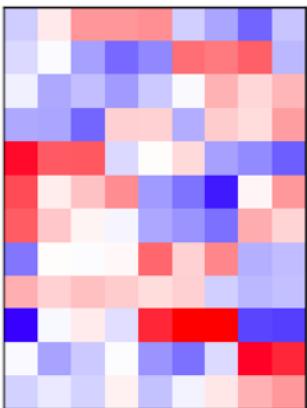


PCA



PCA Intuition

Original Data



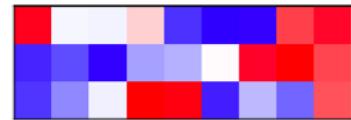
\approx

Loadings



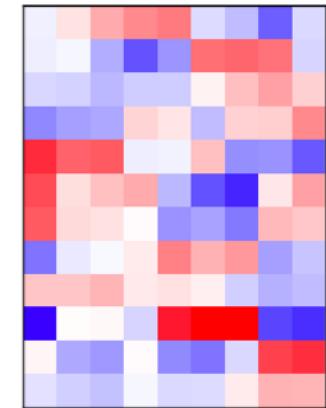
\times

Components



$=$

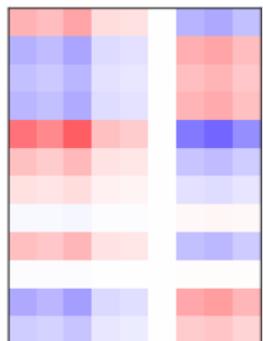
Reconstruction



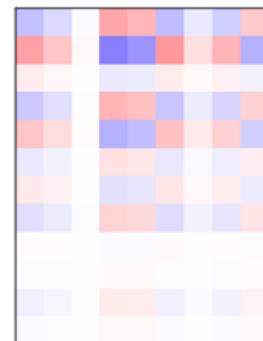
Sum of
Rank-1
Matrices



$+$



$+$

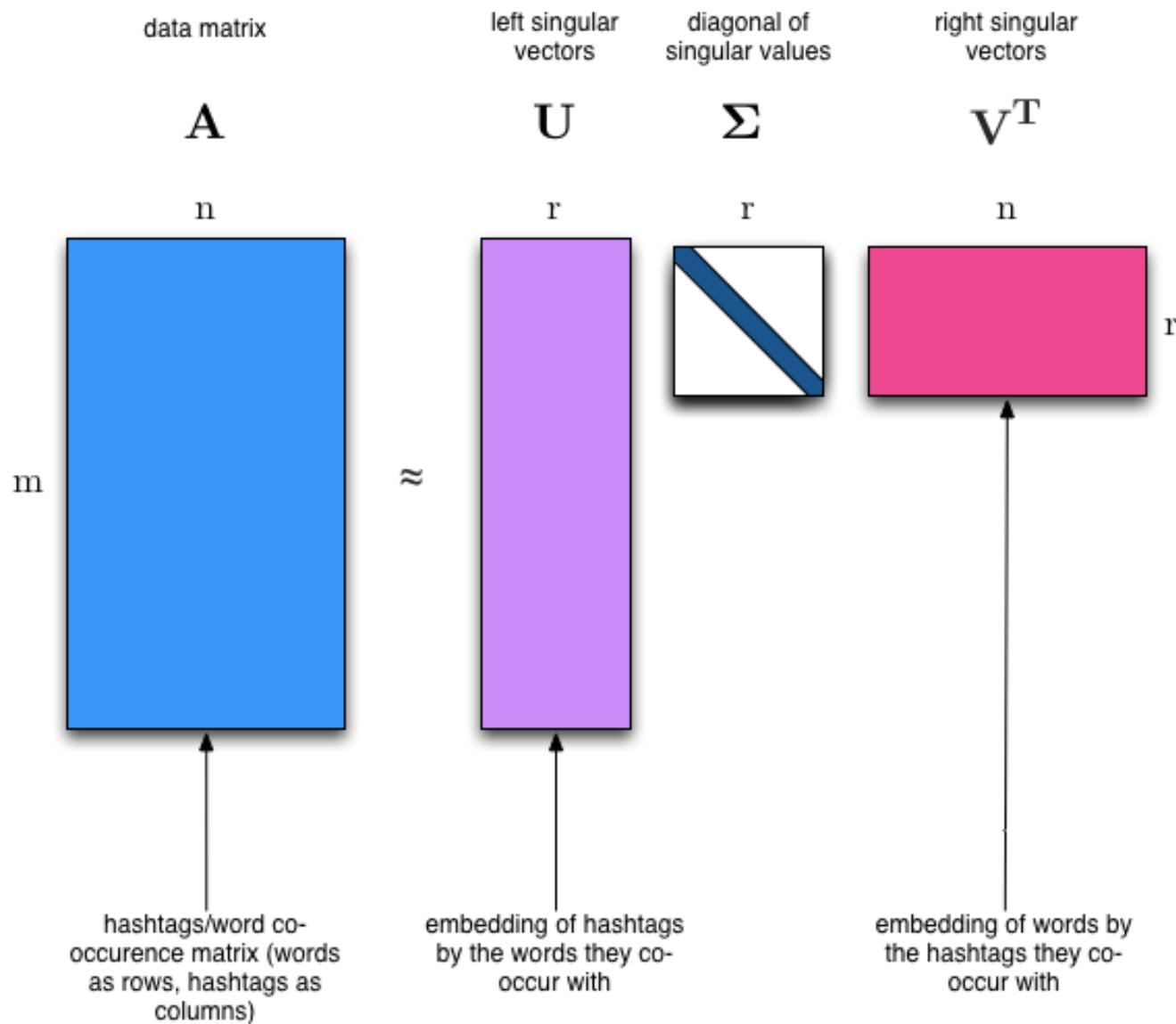


Positive
Numbers

zero →

Negative
Numbers





PRINCIPAL COMPONENT ANALYSIS (PCA)

